



## POLE ATTACHMENT FEES & CHARGES

In order to ensure prompt processing of applications, Licensee must submit all required information with each application in accordance with terms and conditions of the Joint Use Agreement and applicable departmental procedures. Licensee will be subject to the following rates for billable services. Rates may be adjusted by Provo City Power once per year for the term of the contract.

<b>RATES FOR BILLABLE SERVICES</b>			
<b>TYPE OF FEE</b>	<b>NORMAL CHARGE</b>	<b>OVERTIME CHARGE</b>	<b>ADDITIONAL INFORMATION</b>
Pole Attachment Fee	<b>\$15.00</b> per pole per year  Small Cell attachments – \$50 per pole per year	N/A  N/A	Based on FCC formula as applied to Provo City Power's system assets.  Based on Public Power formula as applied to Provo City Power's system assets and state law.
Conduit Lease Fee	<b>\$0.25</b> per linear foot per year for conduit without electrical conductors. <b>\$0.52</b> per linear foot per year for conduit with electrical conductors.	Any charges related to after-hours repairs where communications cables are installed with power cables.	Based on NPV of conduit lease revenue compared to installation costs. Higher cost of electrical conduit reflects costs associated with additional maintenance of the electrical system. (For existing cable in electrical conduit <b>only</b> , future telecom cable not allowed in power conduit.)
Application Fee	Base application fee of \$150 + 15% engineering fee + 5% contingency fee = <b>\$180</b> .  Small Cell Wireless - <b>\$100/Attachment</b>	N/A  N/A	Applications with greater than 10 poles or greater than 1000 feet of conduit will be billed extra at \$54 hour.  Maximum of 25 attachments per application.
Make Ready Costs	If make ready is required, actual costs of Provo City Power and subcontractors including OH.	Actual costs of Provo City Power and subcontractors including OH, and overtime premium.	Provo City Power may provide labor and hire such subcontractors as necessary to complete make ready assessments, reports, and work.